

DDT 226: Technical Illustration

This course provides the student with various methods of illustrating structures and machine parts. Topics include axonometric drawings; exploded assembly drawings; one-point, two-point, and three- point perspectives, surface textures, and renderings. Upon completion, students should be able to produce drawings and illustrations using the previously described methods.

Credits: 3

Lab Hours: 4

Theory Hours: 1

Program: *Engineering Design Technology*